

Francisco Jesús Huerta Hervás

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Over 2 years of experience as a Game Developer in Unity. Skilled in both 2D and 3D development. Published games on Nintendo Switch, Steam, and Google Play. Specialized in system design, optimization, tool development, and leading small teams.

PROFESSIONAL EXPERIENCE

ENTHARIEL GAMES

Sevilla, Spain

Unity Developer, Team Lead Programmer & CTO.

March 2023 - September 2025

- Unity Developer, Team Lead Programmer & CTO (October 2024 - September 2025)
 - Unity Developer & Team Lead Programmer (February 2024 - October 2024)
 - Unity Developer (March 2023 - February 2024)
- Published video games on Nintendo Switch, Steam, and Google Play, including currently available titles such as *Animal Strikers* and *Luminaria: Dark Echoes*.
 - Developed mechanics such as *local multiplayer*, a *lightweight online system (Photon PUN)*, *2D and 3D platformer character controllers*, *turn-based RPG battles*, *generic minigames*, and more using Unity.

FREELANCE

Remote, Spain

Private tutor with Unity y C#

May 2024 - July 2024

- Worked as a support teacher for the Programming module in the Video Game Development degree program.

TRECE COMPUTER

Sevilla, Spain

IT Technician.

March 2021 - June 2021

- Performed repairs and maintenance on desktops, laptops, and mobile devices.
- Formatted and installed operating systems on various devices. Additionally, configured basic environments for standard users.
- Customer service, handling technical inquiries, providing solution proposals, and sales support.

EDUCATION

IES PROFESOR TIERNO GALVÁN

Sevilla, Spain

Higher Technician in 3D Animation, Games, and Interactive Environments.

September 2021 - June 2023

IES SAN JERÓNIMO

Sevilla, Spain

Intermediate Technician in Computer Systems and Networks.

September 2019 - June 2021

Honors: Top grade throughout the program and highest-ranked student of the class.

ADDITIONAL SKILLS

- Languages: C#, C++, HTML, CSS.
- Tools: Unity, Visual Studio, Github, PlasticSCM, Unreal Engine.
- Languages (Spoken): Native Spanish, Basic English.
- Game Porting & Optimization (Consoles and Mobile Devices).